

PROFESSIONAL SKILLS

End-to-end, scenario-focused user experience and product design for mobile, web, and applications

Exemplary written and verbal communication

Extensive knowledge and practical experience with interaction best-practices, platform guidance, and UI elements & patterns

Prototyping complete flows and micro-interactions

Ethically driven to act as strong advocate for customers and users

Voracious curiosity and determination to get things done right

Vital partner in user research studies, transforming observation into actionable recommendations

Client presentation of flows, wireframes, and final collateral to stakeholders and development partners

Front end development utilizing HTML5, CSS3, font embedding, media queries, and content management systems

Creation, organization, and deployment of design system libraries with Sketch

Comfortable using both Mac and PC

EDUCATION

Associates of Applied Science Degree
in Graphic Design, June 2011
Seattle Central Creative Academy
at Seattle Central College

SOFTWARE

Adobe Creative Suite
Figma, Sketch, InVision, Principle
Microsoft Office, JIRA, Trello
HTML5 / CSS3

ASSOCIATIONS

AIGA Member, 2009 - Present
Chairman, Technical Advisory Committee
Seattle Central Creative Academy
2016 - Present

REFERENCES

Available upon request

CAREER EXPERIENCE

Ellucian // Senior Experience Designer

FEB 2022 - PRESENT

Iterative design of complex data admin workflows enabling cloud-based replication and monitoring, data visualization, and reporting

Extension of Ellucian's Figma design system through build out of content card component library from existing designs

Allopus Design // Product Design Lead

JAN 2020 - FEB 2022

Client-facing leadership: planning, scoping, collaboration, and iterative execution of varied interactive and graphic deliverables

Crafting interactive prototypes, wireframes, mockups, and supporting materials to bring feature ideas, discussions, and recommendations to life

Seattle Central College // Adjunct Instructor

SEP 2017 - PRESENT

Curriculum creation and facilitation for an introduction to product design and prototyping, and usability testing in Figma, with a focus on mobile platforms

Facebook // Senior Product Designer

JUL 2019 - SEP 2019

Utilization design system elements and patterns to quickly iterate and define new features supporting Marketplace eCommerce

OfferUp // Mobile UX/UI Designer

AUG 2018 - OCT 2018

Native iOS and Android product design, feature iteration, and usability study preparation supporting the Seller Ads team

Initial build-out of Android UI component library for Sketch

PicMonkey // UX Mobile Designer

FEB 2018 - MAY 2018

Mobile feature design for iOS and Android apps enabling photo editing and design workflows

Creation and deployment mobile design system for Sketch

Microsoft - Cloud + Enterprise Division // Designer 2

OCT 2014 - OCT 2017

Agile iteration to create and refine intuitive user-flows for global enterprise customers and complex IT scenarios

Advocacy of platform-consistent experiences and balanced brand presentation with Program Managers and Developers

REI (Recreational Equipment, Inc.) // Interaction Designer

September 2011 - July 2014

End to end design and development support for REI's iPad app

Optimization of REI.com features to create immersive, digital commerce experiences for mobile web and smart-phone apps

Product Designer

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