

EDUCATION

Associates of Applied Science Degree
in Graphic Design, June 2011
Seattle Central Creative Academy
at Seattle Central College

SOFTWARE

Adobe Creative Suite
Balsamiq Mockups
HTML5 / CSS3
JIRA / Trello
Sketch

ASSOCIATIONS

Seattle Central Creative Academy
Technical Advisory Committee
2016 - 2018 Term
AIGA Member, 2009 - Present

REFERENCES

*Available
upon request.*

PROFESSIONAL SKILLS

Concept-driven and scenario-focused user experience and interface design for mobile, web, and applications

Exemplary written and verbal communication

Ethically driven to act as strong advocate for customers and users

Voracious curiosity and determination to get things done right

Vital partner in user research studies, turning observations into actionable design recommendations

Presentation of concepts, roughs, comps, and final collateral to stakeholders and development partners

Front end development utilizing HTML5, CSS3, font embedding, media queries, and content management systems

Identity, branding, and packaging design, mockup, and layout with multi-media production experience

Comfortable in both PC and Mac computing environments

CAREER EXPERIENCE

**Seattle Central College | Seattle Central Creative Academy
Adjunct Instructor | September 2017 - Present**

Creation and presentation of curriculum providing an introduction to interactive design processes, usability testing, and Adobe XD with a focus on mobile device platforms

Facilitation of project-based group assignments, preparing Graphic Design and Visual Media students for real-world work demands encountered in their respective fields

Moderation of example-based discussions exploring standard mobile interaction patterns, native platform differentiation, and user interface best practices

**Microsoft | Windows Devices Group, Cloud + Enterprise Divisions
Designer 2 | October 2014 - October 2017**

Agile iteration to create and refine intuitive user-flows for global enterprise customers and complex IT scenarios

Advocacy of platform-consistent experiences and balanced brand presentation with Program Managers and Developers

Creation and modification of comprehensive mockups, redlines, and interactive prototypes with internal tools and HTML

**Recreational Equipment, Inc. (REI)
Interaction Designer, Mobile | September 2011 - July 2014**

End to end design and development support for REI's iPad app

Optimization of REI.com features to create immersive, digital commerce experiences for mobile web and smart-phone apps

Coordination with external vendors, supporting implementation through detailed specifications, production assets, and on-site collaboration utilizing Agile/SCRUM development practices

Mobile Designer

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