

## EDUCATION

Associates of Applied Science Degree  
in Graphic Design, June 2011  
Seattle Central Creative Academy  
at Seattle Central College

## SOFTWARE

Adobe Creative Suite  
Balsamiq Mockups  
HTML5 / CSS3  
JIRA / Trello  
Sketch

## ASSOCIATIONS

Chairman, Technical Advisory Committee  
Seattle Central Creative Academy  
2016 - 2018 Term  
  
AIGA Member, 2009 - Present

## REFERENCES

*Available  
upon request.*

## PROFESSIONAL SKILLS

Concept-driven and scenario-focused user experience  
and interface design for mobile, web, and applications

Exemplary written and verbal communication

Ethically driven to act as strong advocate for customers and users

Voracious curiosity and determination to get things done right

Vital partner in user research studies, turning observations into  
actionable design recommendations

Presentation of concepts, roughs, comps, and final collateral to  
stakeholders and development partners

Front end development utilizing HTML5, CSS3, font embedding,  
media queries, and content management systems

Creation, organization, and deployment of design system libraries with Sketch

Comfortable in both PC and Mac computing environments

## CAREER EXPERIENCE

**Seattle Central College | Seattle Central Creative Academy**  
**Adjunct Instructor | September 2017 - Present**

Creation and presentation of curriculum providing an introduction to  
interactive design processes, usability testing, and Adobe XD with a focus  
on mobile device platforms

Facilitation of project-based group assignments, preparing Graphic Design  
and Visual Media students for real-world work demands encountered in  
their respective fields

Moderation of example-based discussions exploring standard mobile interaction  
patterns, native platform differentiation, and user interface best practices

**Microsoft | Windows Devices Group, Cloud + Enterprise Divisions**  
**Designer 2 | October 2014 - October 2017**

Agile iteration to create and refine intuitive user-flows for  
global enterprise customers and complex IT scenarios

Advocacy of platform-consistent experiences and balanced brand  
presentation with Program Managers and Developers

Creation and modification of comprehensive mockups, redlines,  
and interactive prototypes with internal tools and HTML

**Recreational Equipment, Inc. (REI)**  
**Interaction Designer, Mobile | September 2011 - July 2014**

End to end design and development support for REI's iPad app

Optimization of REI.com features to create immersive, digital commerce  
experiences for mobile web and smart-phone apps

Coordination with external vendors, supporting implementation through  
detailed specifications, production assets, and on-site collaboration  
utilizing Agile/SCRUM development practices